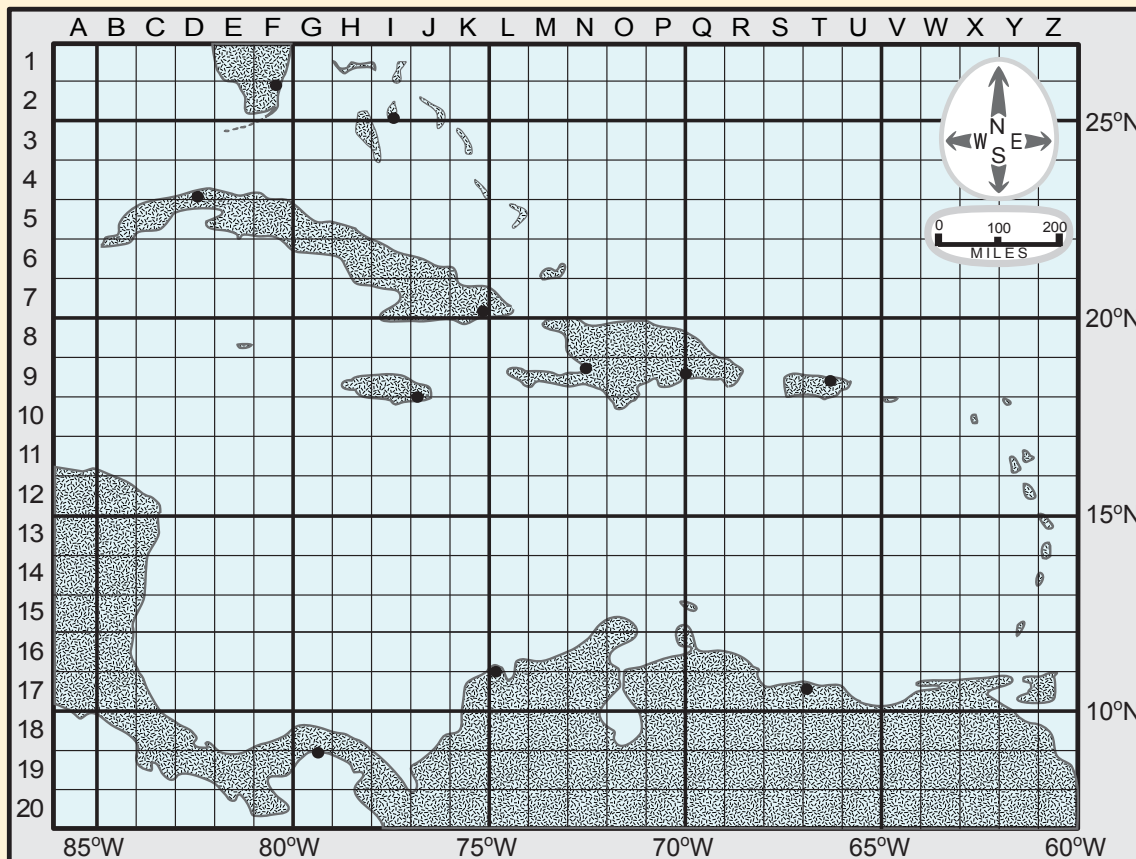


Where is the Pirate?

NAME CLUES: Cuba is long; Hispaniola is big; Jamaica is west and Puerto Rico is east of Hispaniola. Major cities: Miami in Florida, Nassau in the Bahamas; Havana (NW) and Guantanamo (SE) in Cuba; W to E: Kingston, Jamaica; Port au Prince, Haiti; Santo Domingo, Dominican Republic; San Juan, Puerto Rico; Panama City; Barranquilla, Colombia; Caracas, Venezuela. The islands in a N-S string are the Lesser Antilles.



1. Two players sit facing each other, with a box or other barrier between them to keep either player from seeing the paper in front of the other player.
2. The Pirate chooses a grid square and puts a small ship symbol in it.
3. The Searcher asks a location question. The question must use at least one latitude, longitude, row number, column letter, direction, island name, or city name.
 EXAMPLES: Are you in map grid column M? Are you west of 75 degrees longitude?
 Are you close to Panama? Are you between Cuba and Jamaica? Are you south of Jamaica?
 ("South of Jamaica" means in map columns H, I, or J and rows 10 thru 20.)
4. The Pirate must answer yes or no. If no, the Pirate must add a correct statement that uses a different way of expressing location.
 EXAMPLES: No, I'm east of Kingston. No, I'm in Grid row 8. No, I'm south of 20°N latitude.
5. If the answer to the Searcher's question was No, the Pirate is allowed to move one square horizontally, vertically, or diagonally (2 or 3 for a more challenging game).
6. The Searcher can then ask another question. This question must use a different way of expressing location than the Pirate used.
7. Continue asking and answering questions until the Searcher finds the Pirate. Count how many questions it took to find the Pirate. Then trade roles and repeat. The winner is the one who finds the other person with the fewest questions.